

# Distributive-Law Semantics for Cellular Automata and Agent-Based Models

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Ecological Modelling  
Universität Bayreuth

CALCO 2011  
08-30/09-02

- 1 **Introduction**
  - Motivation
  - Formal Preliminaries
- 2 **Semantics**
  - Functors
  - Topology
  - Distributive Law
- 3 **Conclusion**

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## Come Again – Ecology??

- What can bring a **computer scientist** (compiler construction, functional programming) and an **ecologist** (forestry, soil science) together?
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- Theoretical concepts are supplied by the highest bidder.
- Current monopolist: **classical physics**.  
*An ecosystem is physical, and accidentally alive.*
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## Hypothesis 1

Ecosystem modelling has **complementary** requirements:

**State-based** (physics) flows, laws, dynamics, prediction

**Behaviour-based** (CS) resources, actors, strategies, evaluation

## Steps Taken

- 1 Map state & behaviour to initial algebra & final coalgebra, resp., for **pure** cases with running example  
(Hauhs and Trancón y Widemann 2010)
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# Some Philosophy of Science

## Another Distinction

- In sceptical science, two kinds of state should be distinguished:

**Ontic** how things are; **cause** of behaviour

**Epistemic** how things appear; **reflection** of behaviour

- Analogies to algebra–coalgebra distinction.

## *Danger*

Arguments that fail to distinguish are vulnerable to *begging the question*:

- A person is (called) forgetful **because** he forgets things;
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- A veritable industry in social and environmental sciences
- Relationship to empirical approaches strained
  - great tool for demonstration of ideas
  - hardly any analytic/predictive value
- No commonly accepted definition
  - pragmatic** software done with agent techniques/tools/frameworks
  - technical** spatial OOP
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## Observation

- ABMs frequently confuse kinds of state,
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- Its axioms need to be measured against the standards of the Scientific Method:
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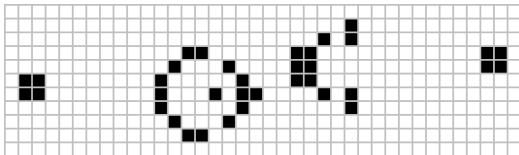
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# Cellular Automata

- Identical Moore automata distributed in discrete space
  - dual views as local automata or global automaton
- Every cell has finitely many neighbours
  - many topologies studied (Tyler 2005)
  - current state of neighbours is input
- Spatial as well as temporal dynamics
  - initial distribution of states
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(Wikipedia 2011)

# Bialgebraic Semantics in a Nutshell

## Ingredients

- 1 A *syntax* functor  $\Sigma$
- 2 A *behaviour* functor  $B$
- 3 A distributive law  $\lambda : \Sigma B \Rightarrow B \Sigma$

## $\lambda$ -Bialgebras

$$\begin{array}{ccc}
 \Sigma X & \xrightarrow{f} & X & \xrightarrow{g} & BX \\
 \Sigma g \downarrow & & & & \uparrow Bf \\
 \Sigma BX & \xrightarrow{\lambda_X} & B \Sigma X & & 
 \end{array}$$

- $\Sigma$ -algebra  $f$  and  $B$ -coalgebra  $g$  commute, mediated by  $\lambda$ .

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- Initial  $\Sigma$ -algebras extend uniquely to initial  $\lambda$ -bialgebras.
- Final  $B$ -coalgebras extend uniquely to final  $\lambda$ -bialgebras.
- There is a unique end-to-end  $\lambda$ -bialgebra homomorphism.

# Research Agenda Revisited

## Hypothesis 2.1

Distributive laws – the secret ingredient of ABMs?

### Tasks

- 1 Give “natural” bialgebra semantics for CAs (here)
- 2 How does existence of  $\lambda$  perform as empirical axiom? (??)

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## Recipe for CA Semantics

- 1 Choose a functor  $\Sigma$  for the spatial arrangement of distributed state, over a local state set
- 2 Choose a functor  $B$  for the temporal behaviour of automata
- 3 Give distributive-law rules for the spatial language
- 4 Give a distributive-law rule for local transitions
- 5 Put everything together and obtain a unique homomorphism
- 6 Feed with global state & sequence of global inputs to obtain sequence of global states  
(initial & boundary conditions  $\rightarrow$  trajectory)

Here proof-of-concept example for steps 1, 2, 3

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# Syntax

- 2D regular grid with torsion

$$S ::= [L] \mid S \mid S \mid S / S \mid S^{\leftrightarrow} \mid S^{\updownarrow}$$

- chosen as minimal non-trivial example
- every term has well-defined *width*, *height*, and array-like element *selection*
- avoid mismatched composition by padding with default  $* \in L$
- other types of torsion possible: *Möbius*, *solenoid*
- Fully compositional (unlike traditional frameworks)

$$A^{\leftrightarrow} / (B^{\leftrightarrow} \mid C^{\leftrightarrow})$$

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# Semantics

- Cellular automata are Moore-type (delayed I/O)

$$B \ X = O \times X^I$$

- They consume observable neighbourhood state and produce observable own state
- Unified perspectives:
  - local**  $S = L$ ; neighbourhood = cells nearby
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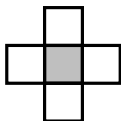
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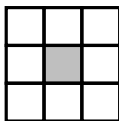


# Neighbourhood

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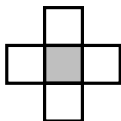
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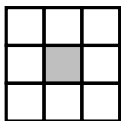
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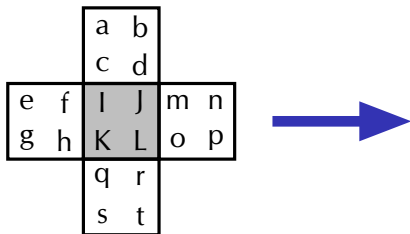
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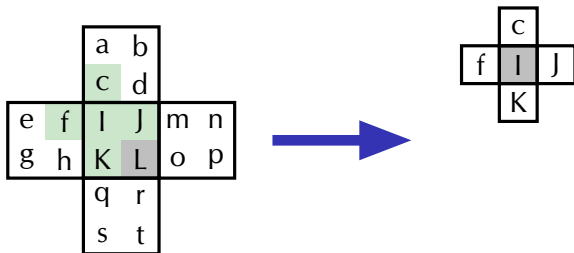
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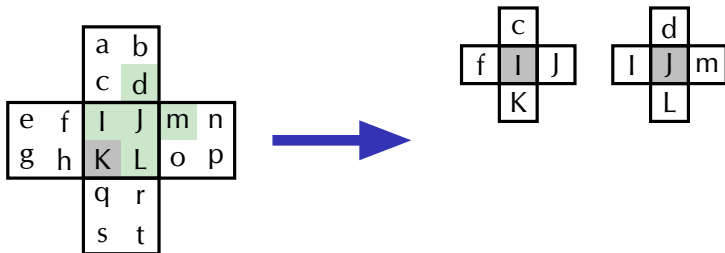
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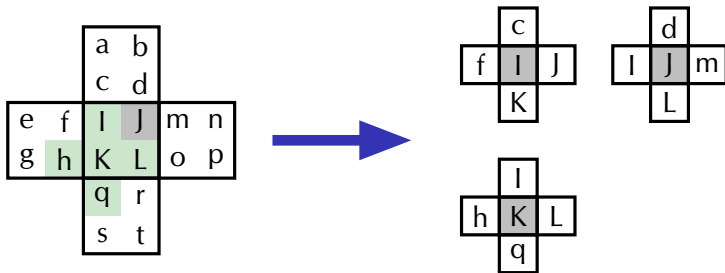
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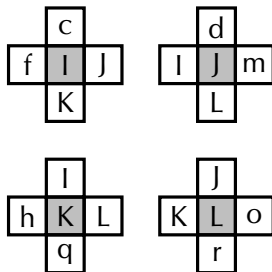
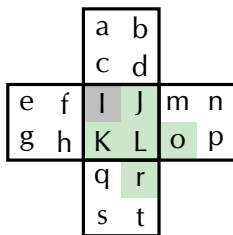
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# Neighbourhood & Transition

## Automata Poetry

- ① State transitions are algebraic

$$u : C^\sharp L \rightarrow L$$

- ② Observability is coalgebraic

$$u^\triangleright : L \rightarrow B_L^C L \quad u^\triangleright(x) = (x, u(\_, x))$$

- ③ Globalization is  $(\gamma)$ -bialgebraic

$$W^\gamma u : C^\sharp WL \rightarrow WL$$

## Example: Conway's Game of Life

$$L = \{0, 1\} \quad u((a_1, \dots, a_8), b) = \begin{cases} 1 & \sum a_i = 3 \\ b & \sum a_i = 2 \\ 0 & \text{otherwise} \end{cases}$$



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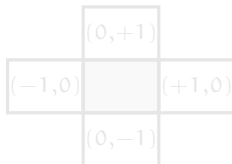
- a *chart*  $\chi : C\mathbb{Z}^2$  of relative coordinates,
- an *extended selection*  $sl^+ : C^\#WL \rightarrow \mathbb{Z}^2 \rightarrow L$ ,

one can define

- a natural transformation  $\hat{\chi}_L : WL \rightarrow WC^\#\mathbb{Z}^2$ , inductively in  $\Sigma$ ,
- a distributive law  $\gamma : C^\#W \Rightarrow WC^\#$ , namely

$$\gamma_L(c, x) = WC^\#(sl^+(c, x))(\hat{\chi}_L(x))$$

that satisfy the shapeliness conditions.



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## Relative Addressing Theorem

Given the following:

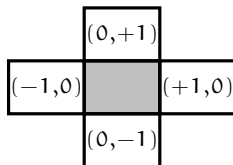
- a *chart*  $\chi : C\mathbb{Z}^2$  of relative coordinates,
- an *extended selection*  $sl^+ : C^\#WL \rightarrow \mathbb{Z}^2 \rightarrow L$ ,

one can define

- a natural transformation  $\hat{\chi}_L : WL \rightarrow WC^\#\mathbb{Z}^2$ , inductively in  $\Sigma$ ,
- a distributive law  $\gamma : C^\#W \Rightarrow WC^\#$ , namely

$$\gamma_L(c, x) = WC^\#(sl^+(c, x))(\hat{\chi}_L(x))$$

that satisfy the shapeliness conditions.



- 1 **Introduction**
  - Motivation
  - Formal Preliminaries
- 2 **Semantics**
  - Functors
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  - **Distributive Law**
- 3 **Conclusion**

# Compositionality

- For the desired spatio-temporal distributive law we need to lift syntax over globalized updates (co-syntax).
- Find a collection of natural transformations

$$\text{cosingleton} : CW \Rightarrow C$$

$$\text{cohwrap, covwrap} : W \times CW \Rightarrow CW$$

$$\text{cobeside, coabove} : W \times W \times CW \Rightarrow CW$$

- such that, for globalized transitions  $g = W^\gamma u$ ,

$$[u(\text{cosingleton}_L(c), a)] = g(c, [a])$$

$$g(\text{cohwrap}_L(x, c), x)^{\leftrightarrow} = g(c, x^{\leftrightarrow})$$

$$g(c_1, x_1) \mid g(c_2, x_2) = g(c, x_1 \mid x_2)$$

$$\text{where } \text{cobeside}_L(x_1, x_2, c) = (c_1, c_2)$$

- This is easier than it looks!

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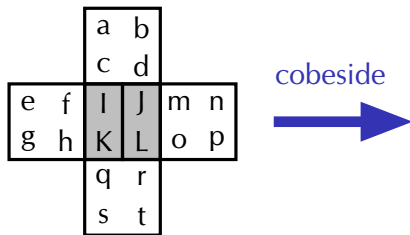
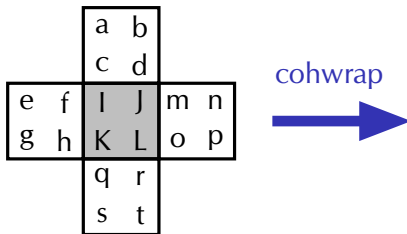
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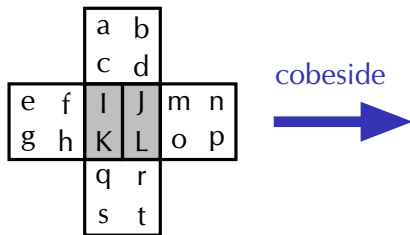
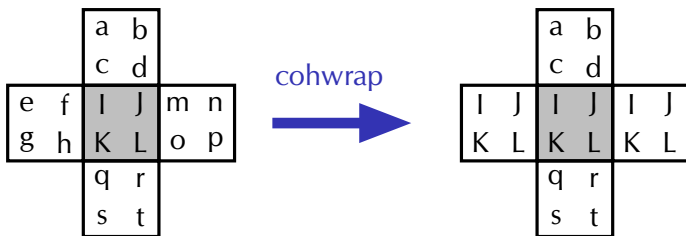
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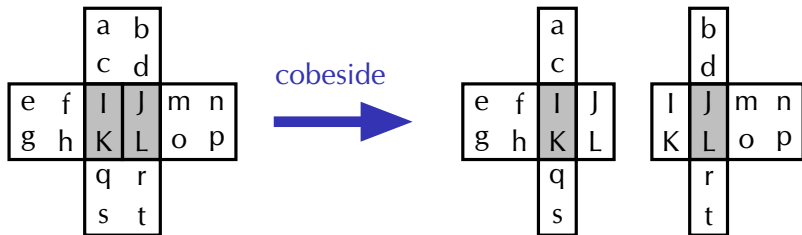
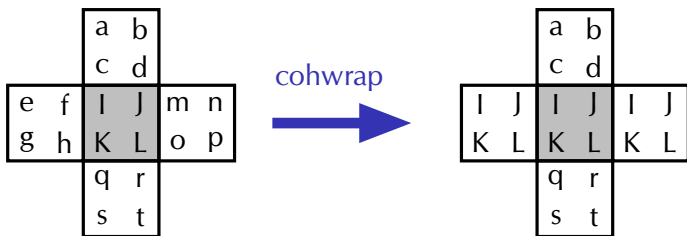
# Illustration



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# Distributive Law

$$\lambda^u : \Sigma_L B_{WL}^C \Rightarrow B_{WL}^C \Sigma_L$$

$$\frac{}{[a] \xrightarrow[\text{cosingleton}]{[a]} [u(\_, a)]}$$

$$\frac{x_1 \xrightarrow{s_1} y_1 \quad x_2 \xrightarrow{s_2} y_2}{x_1 \mid x_2 \xrightarrow[\text{cobeside}]{s_1 \mid s_2} y_1 \mid y_2}$$

$$\frac{x_1 \xrightarrow{s_1} y_1 \quad x_2 \xrightarrow{s_2} y_2}{x_1 / x_2 \xrightarrow[\text{coabove}]{s_1 / s_2} y_1 / y_2}$$

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## Comments

- Formal definition of rule format
- Local transition relevant to singleton case only
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# Proof of Equivalence

## Classical Specification

$$u : C^\sharp L \rightarrow L$$

## Distributive Specification

$$h^u : \mu \Sigma_L \rightarrow \nu B_{WL}^C$$

## Equivalence Theorem

$$j^u = h^u$$

- Proof Idea:  $(W^\gamma u)^\triangleright$  is the coalgebra part of the initial  $\lambda$ -bialgebra  $\implies$  induction  $\implies$  coinduction.
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# Summary

- High-level specification of CA semantics in terms of distributive-laws
  - topological** ( $\gamma$ ) neighbourhood over world
  - dynamical** ( $\lambda$ ) space over time
- Correspond to basic evaluation algorithms
  - array loops with index manipulation
  - divide & conquer
- Equivalence
  - proof strictly follows bialgebraic structure
- Basic categorical bialgebra
  - can be implemented directly in Haskell
  - first real instance of bialgebraic EDSL?  
(Jaskelioff, Ghani, and Hutton 2011)
  - watch out for forthcoming paper!

# Conclusion

## Suggested Extensions to CA Theory

- Weird topological operators
  - add clauses to  $\Sigma$
- Unobservable state
  - insert projection into output of  $\_ \triangleright$
- Dynamic shape & topology
  - drop shape-preservation of  $\lambda$

## Open Philosophical Question

- ABMs do in fact have a consistent mapping between ontic and epistemic states, but
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Beware of foul models!  
**Questions?**

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